

# OPS/OBS Scheduling Algorithms: Incorporating a Wavelength Conversion Cost in the Performance Analysis

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# Overview presentation

- The optical backbone
- Contention resolution & scheduling basics
- Scheduling algorithms
- Performance results
- Energy consumption results
- Conclusions

# Overview presentation

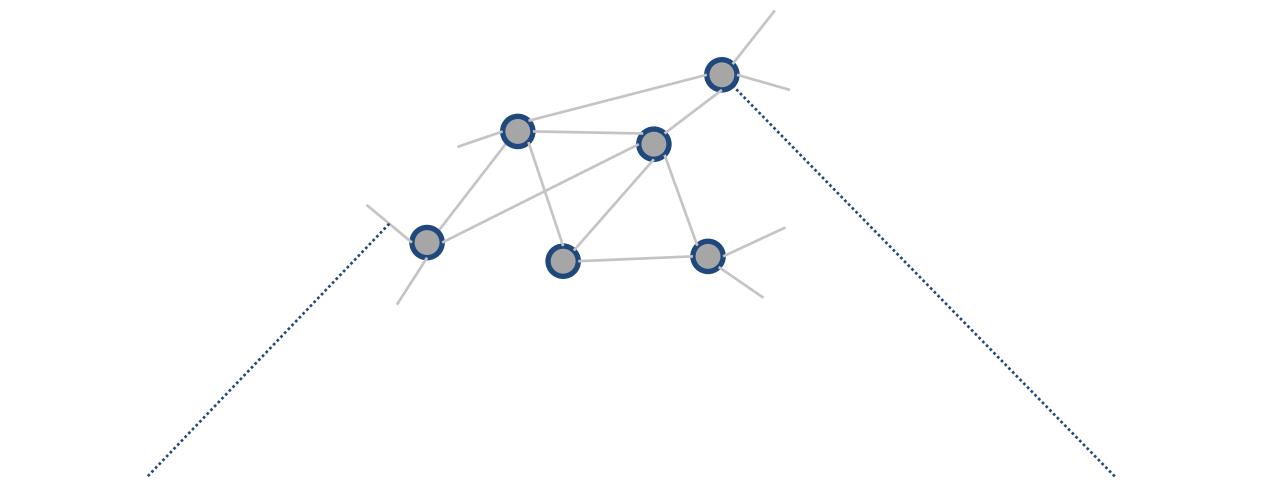
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# The optical backbone

technological developments &  
internet-based business models



demand for bandwidth ↗



**connections**

links

optical fibers

'unlimited' capacity

**intersections**

nodes

switches

bottleneck

# Introduction: the optical backbone

## Currently: circuit switching

- dedicated communication channel
- ✓ guaranteed packet arrival
- ✓ fixed delay
- ✗ inefficient use of available fiber capacity ( bandwidth)

## Future: packet-based switching

- shared links
- ✓ improved usage of capacity
- contention possible
  - ✗ potentially, packet loss
  - ✗ no fixed delay
  - ✗ potentially, substantial delay



**main motivation of this work: improving contention resolution**

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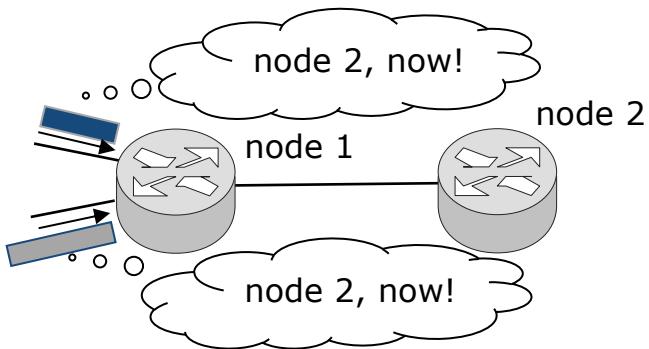
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# Contention & resolution

contention:



straightforward solution: electronic buffering (RAM)

- ✗ cannot keep up with optical speeds
- ✗ energy consuming O/E/O conversions

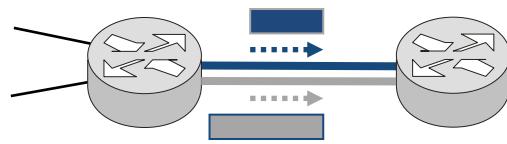


**optical contention resolution**

# Optical contention resolution: two means

1

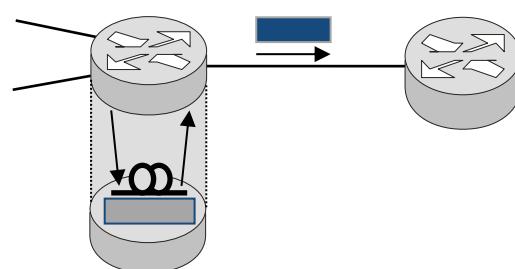
wavelength converters (WCs)



- c wavelengths
- unlimited wavelength conversion capacity
- energy consuming

2

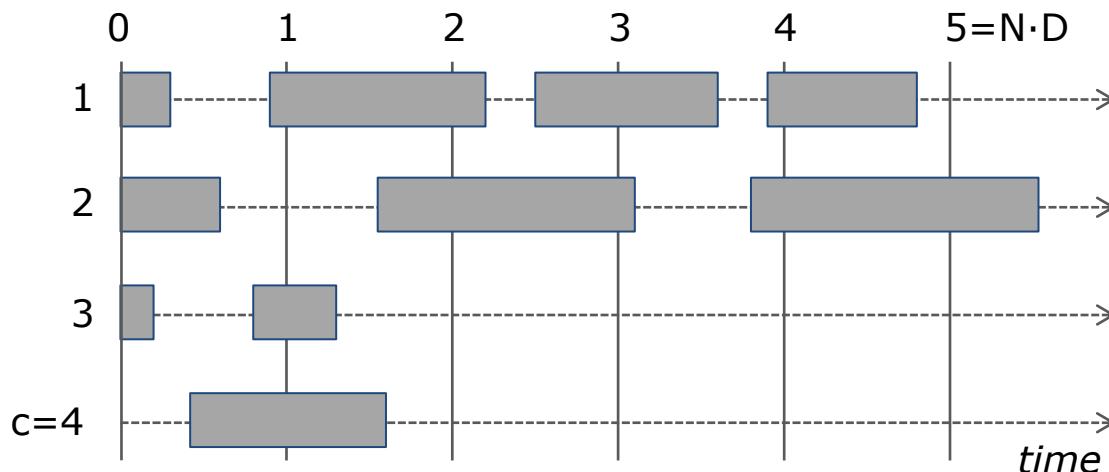
Fiber Delay Lines (FDLs)



- set of fibers, #= $N+1$
  - lengths  $j \cdot D$ ,  $j=0 \dots N$
- $N$ = buffer size
  - $D$ = granularity

# Provisional schedule

wavelength conversion + Fiber Delay Lines  $\rightarrow$  provisional schedule



- shows already scheduled packets
- updated at every arrival
- horizontal lines (dotted): outgoing wavelengths ( $c=4$ )
- vertical lines: delays of FDLs ( $N=5$ ,  $D=1$ )

# Schedule for minimal loss

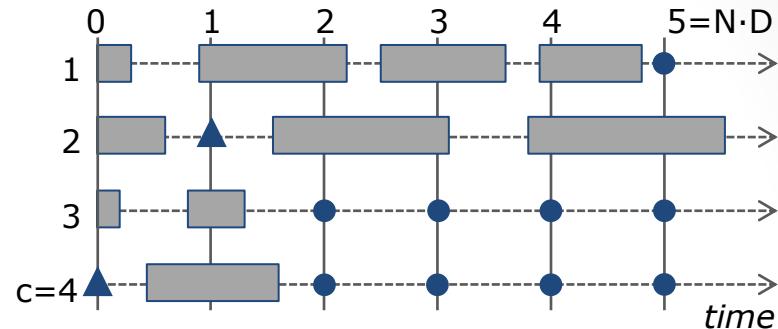
## SCHEDULING

choose:

- outgoing wavelength  $i$  ( $i=1\dots c$ )
- delay line  $j$  ( $j=0\dots N$ )

constraints:

- no overlap
- type of algorithm
  - non-void-filling (N VF) ●
  - void-filling (VF) ● + ▲



goal:

minimize loss probability (LP)



choose SP “wisely”

→ **satisfied:** Scheduling Points (SPs)

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# Scheduling algorithms: current

- **JSQ(-NVF)** (a)

join the shortest queue

=wavelength with shortest horizon

- **D-G(-NVF)** (b)

first priority: minimum delay

second priority: minimum gap

- **G-D(-NVF)** (c)

first priority: minimum gap

second priority: minimum delay

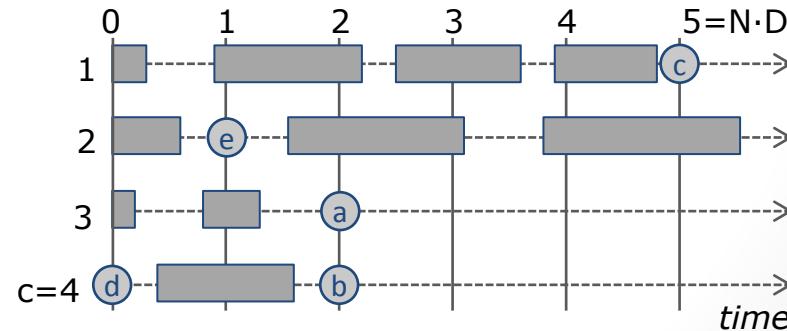
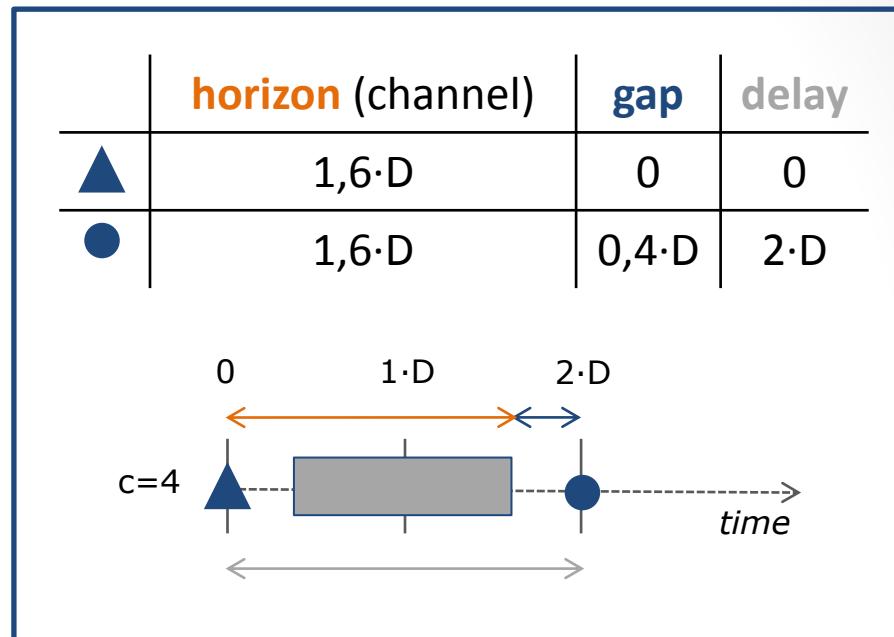
- **D-G-VF** (d) packet length  $\leq 0,4$

(e)  $0,4 < \text{packet length} \leq 0,6$

(b) packet length  $> 0,6$

- **G-D-VF** (d) packet length  $\leq 0,4$

(c) packet length  $> 0,4$



# Scheduling algorithms: new

- assign cost to each SP
- choose SP with lowest cost

## 2 cost functions

**C:** cost of SP taking into account gap and delay:

$$C = \alpha \cdot \text{gap} + (1 - \alpha) \cdot \text{delay}$$

**CW:** cost of SP taking into account gap, delay and wavelength conversion:

$$CW = \left( \frac{1}{1 + \beta} \right)^{1 - \delta_{wi}} \cdot [\alpha \cdot \text{gap} + (1 - \alpha) \cdot \text{delay}] + \frac{\beta}{1 + \beta} \cdot D \cdot [1 - \delta_{wi}]$$

# Scheduling algorithms: $C$

**$C$ :** cost of SP (gap and delay, not wavelength conversion):

$$C = \alpha \cdot \text{gap} + (1 - \alpha) \cdot \text{delay}$$

- $\alpha$ : algorithm parameter to optimise for minimal loss probability
- weighted average of gap and delay
- MOTIVATION: propose algorithms with better performance



algorithms **C(-NVF)** and **C-VF**

# Scheduling algorithms: **CW**

**CW:** cost of SP (gap, delay and wavelength conversion):

$$CW = \left( \frac{1}{1 + \beta} \right)^{1 - \delta_{wi}} \cdot [\alpha \cdot gap + (1 - \alpha) \cdot delay] + \frac{\beta}{1 + \beta} \cdot D \cdot [1 - \delta_{wi}]$$

- $\alpha$ : algorithm parameter to optimise for minimal LP
- $\beta$ : algorithm parameter to reduce wavelength conversion ( $\sim$  energy consumption)
- $i$ : outgoing wavelength,  $w$ : incoming wavelength,  $\delta_{wi}$ : Kronecker's delta
- $\neq C$ , due to extra summand to penalise use of wavelength converter
- MOTIVATION: propose algorithms with reduced energy consumption

→ algorithms **CW-(NVF)** and **CW-VF**

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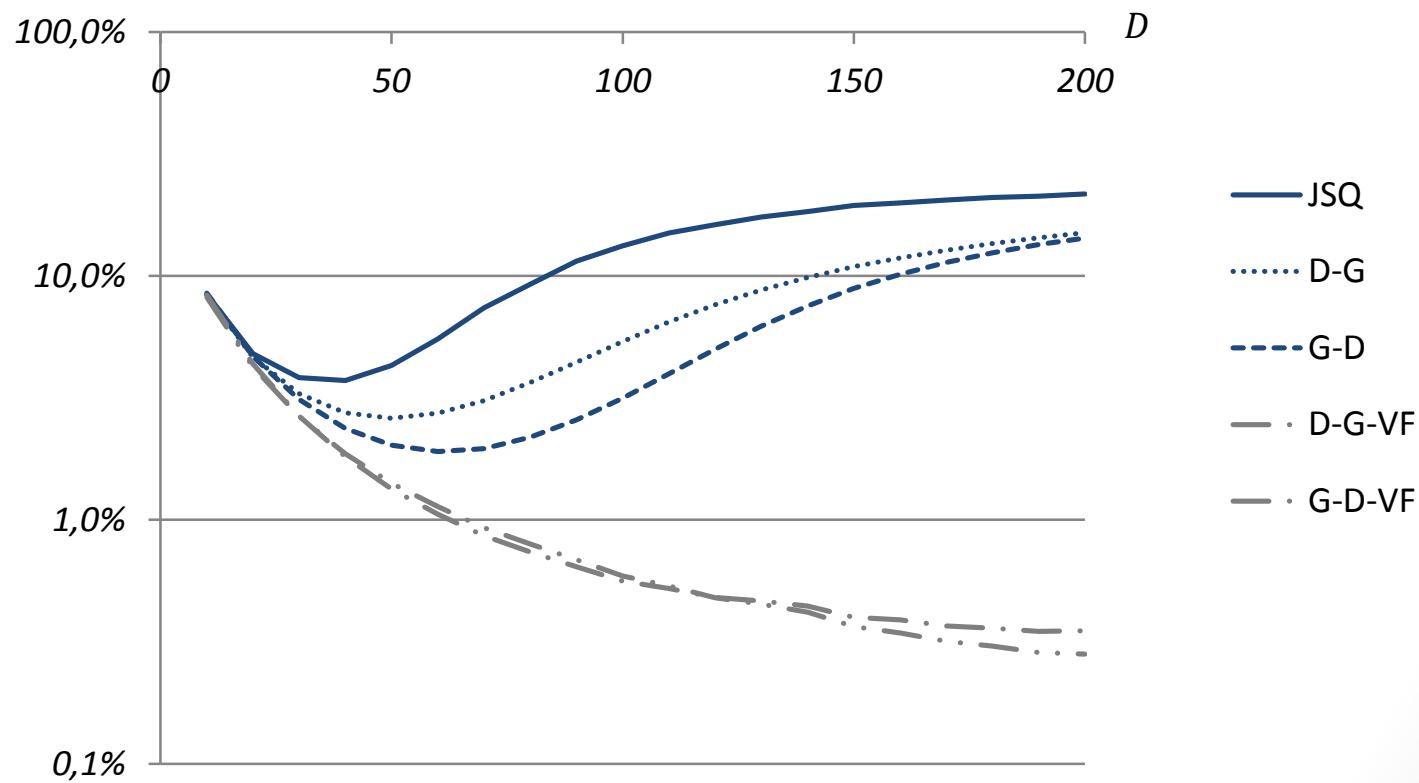
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# Performance results: assumptions

- **c** = # incoming wavelengths = # outgoing wavelengths = 4
- **N+1** = # Fiber Delay Lines = 10
- **inter-arrival time packets** = exponentially distributed,  $E[T]$
- **packet size** = exponentially distributed,  $E[B]=100$
- **arriving wavelength** = uniformly distributed
- **load** =  $\rho = \frac{E[B]}{c \cdot E[T]} = 80\%$
- **D** = granularity = 10, 20, ..., 200
- Monte Carlo simulation

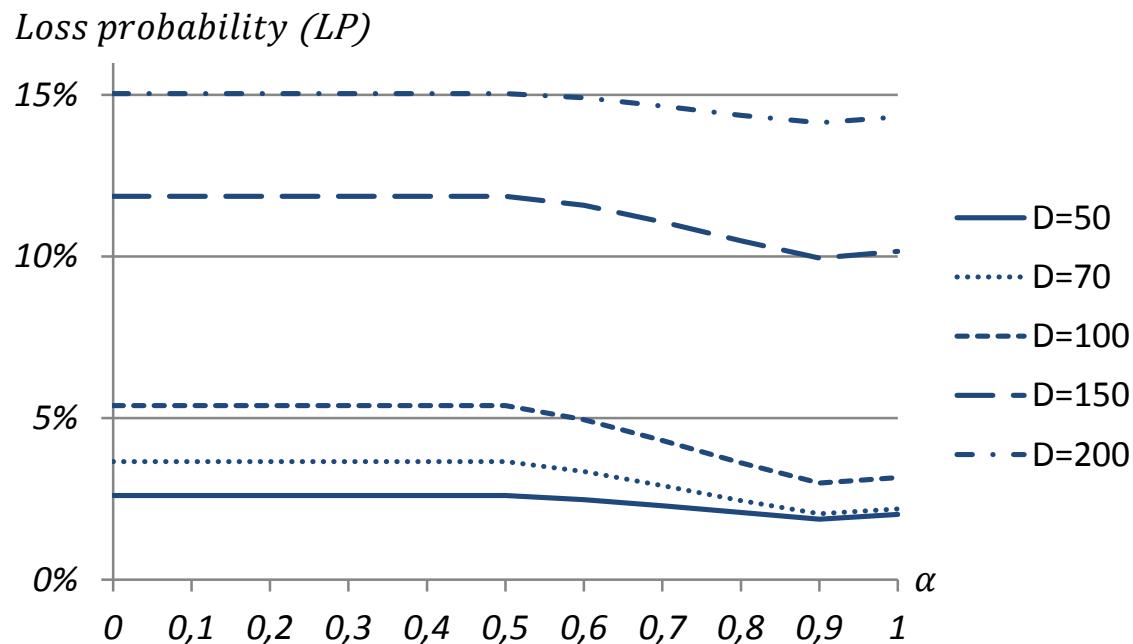
# Performance results: current algorithms

*Loss probability*



# Performance results: C

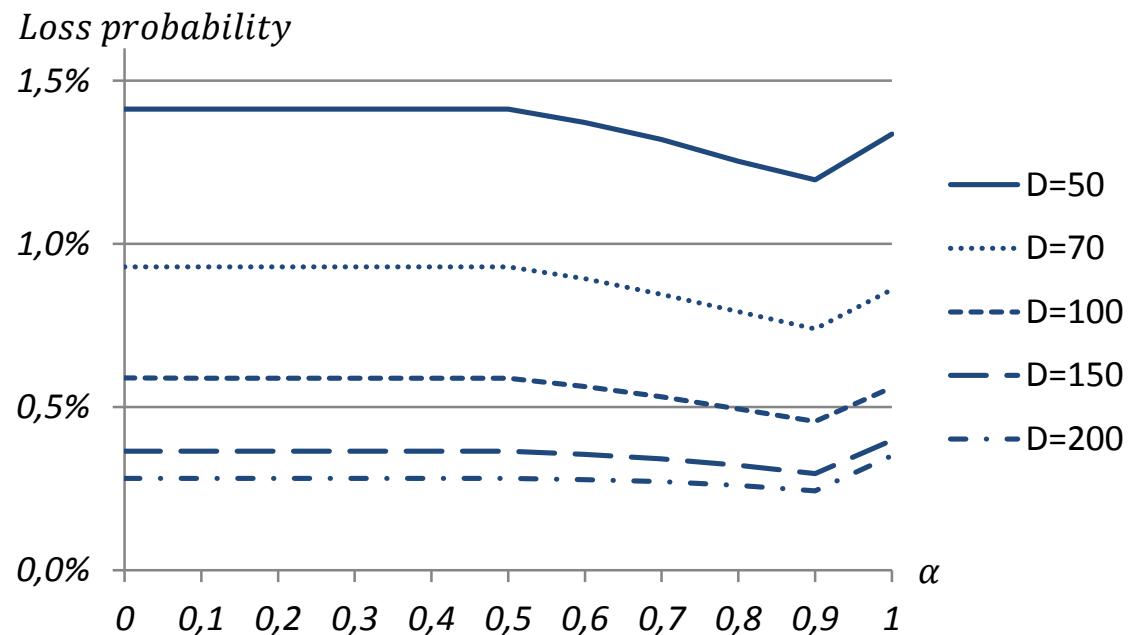
$$C = \alpha \cdot gap + (1 - \alpha) \cdot delay$$



$D$	50	70	100	150	200
LP reduction (%)	7	7	5	2	1
$\alpha$	0,9	0,9	0,9	0,9	0,9

# Performance results: C-VF

$$C = \alpha \cdot gap + (1 - \alpha) \cdot delay$$



$D$	50	70	100	150	200
LP reduction (%)	15	21	23	19	14
$\alpha$	0,9	0,9	0,9	0,9	0,9

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# Energy consumption results

wavelength converters assumed only switched on when converting



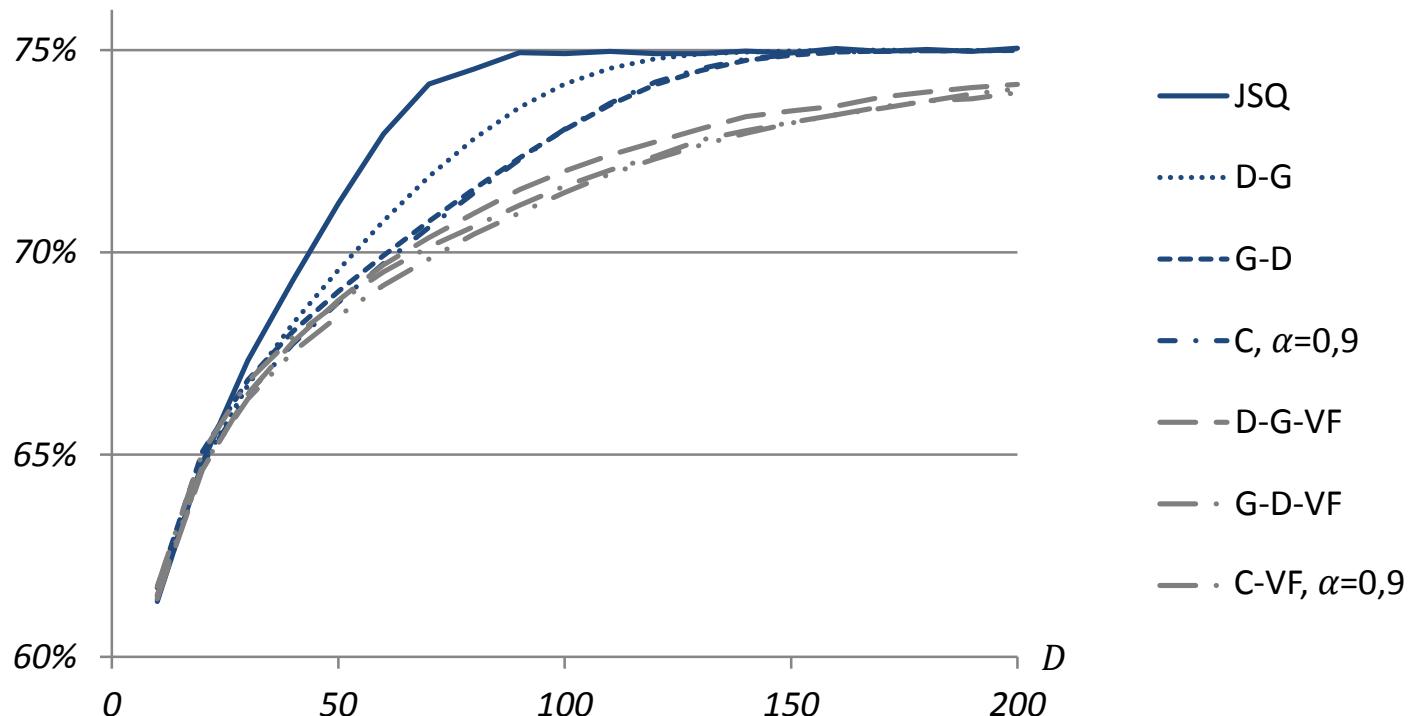
energy consumption  $\sim$  payload converted packages



$$\text{energy consumption measure} = \frac{\text{payload converted packages}}{\text{payload packages not lost}}$$

# Energy consumption results

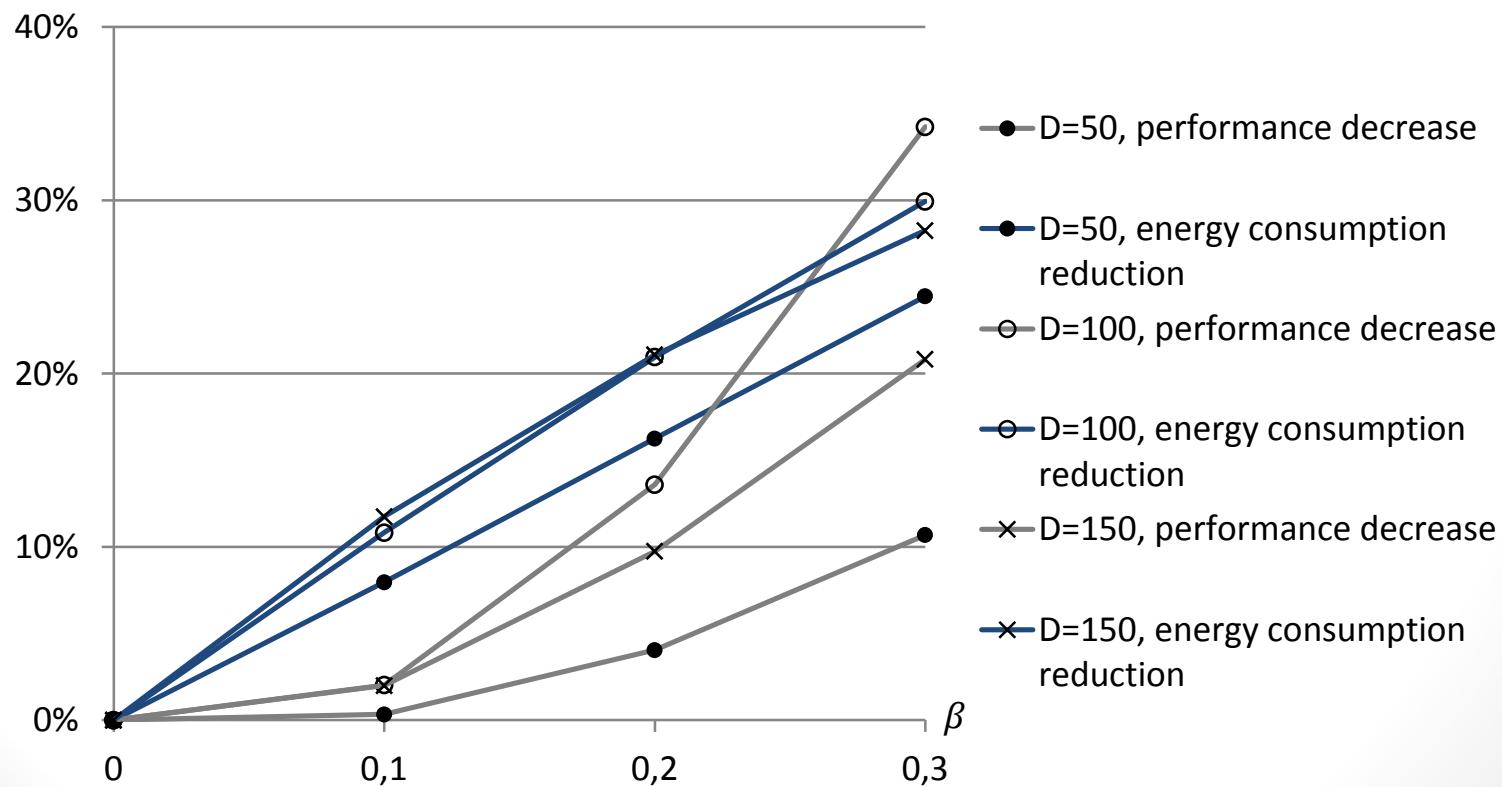
*Energy consumption measure*



# Energy consumption results: CW

$$CW = \left( \frac{1}{1 + \beta} \right)^{1 - \delta_{wi}} \cdot [\alpha \cdot gap + (1 - \alpha) \cdot delay] + \frac{\beta}{1 + \beta} \cdot D \cdot [1 - \delta_{wi}]$$

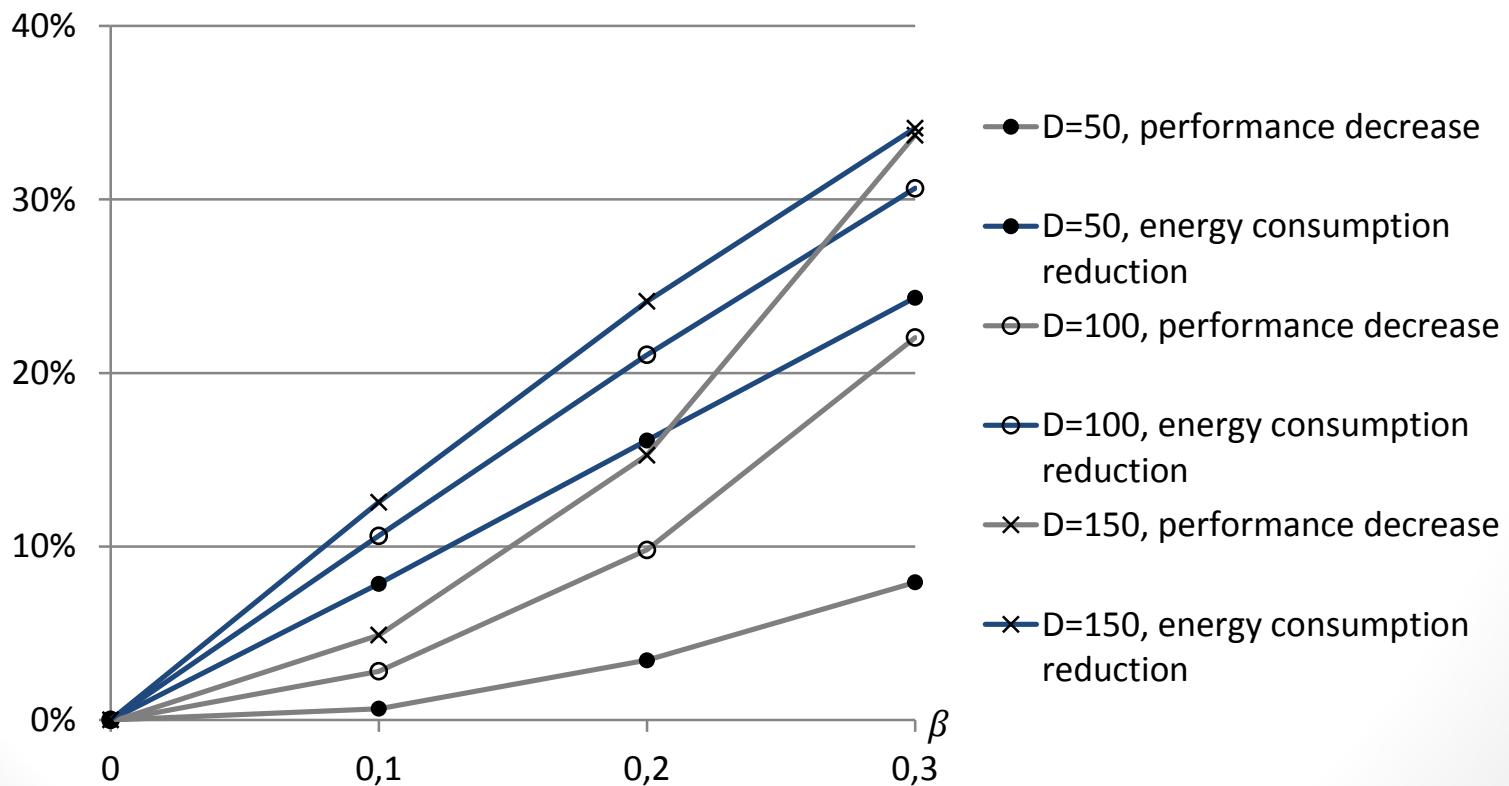
- $\alpha = 0,9$



# Energy consumption results: CW-VF

$$CW = \left( \frac{1}{1 + \beta} \right)^{1 - \delta_{wi}} \cdot [\alpha \cdot gap + (1 - \alpha) \cdot delay] + \frac{\beta}{1 + \beta} \cdot D \cdot [1 - \delta_{wi}]$$

- $\alpha = 0,9$



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# Conclusions

cost based approach



2 cost functions



$C$



$CW$

- weighted average delay & gap
- $\alpha$  optimised
- C and C-VF algorithms
- improved performance
- weighted average delay & gap + penalty cost for using WC
- fixed optimal  $\alpha$ , varying  $\beta$
- CW and CW-VF algorithms
- improved performance tradeable for energy consumption reduction

# Questions

?